

# BUILDING INFORMATION MODELING

By

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# AGENDA

- Project Description
- Opportunity for Improvements (O.F.I.) in Architectural Design
- Goals
- Benefits
- System Requirements
- System Structure
- Relation Diagram
- Challenging Aspects
- Conclusion and Future Work
- Software Used
- References

# FLOOR PLAN

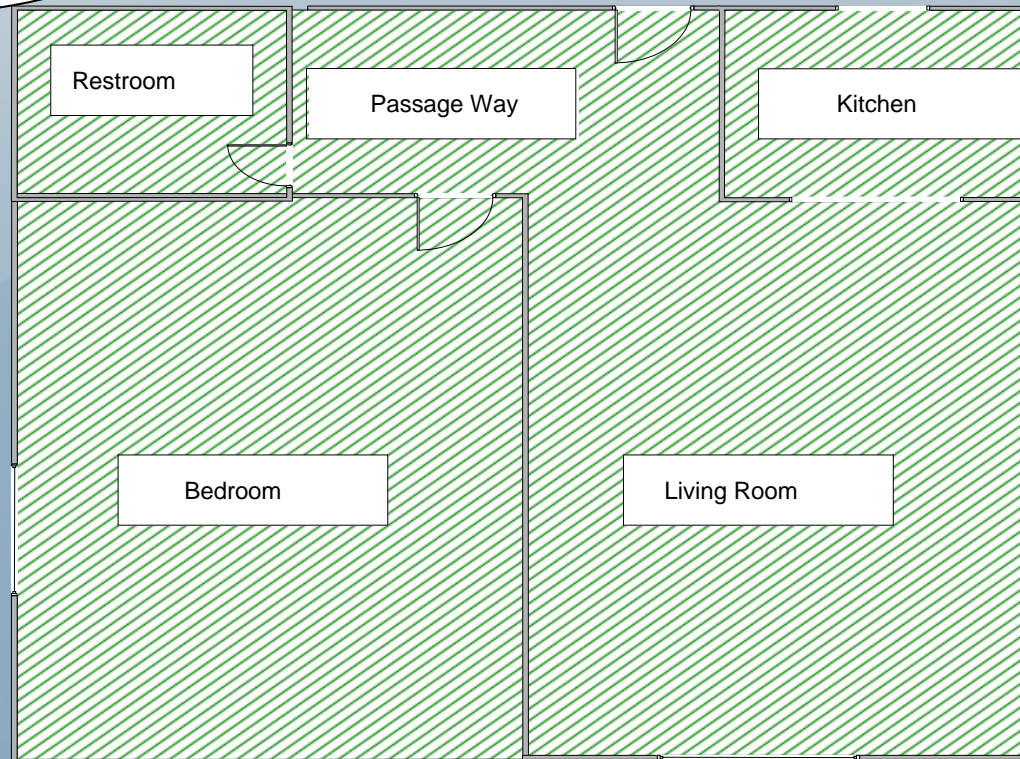
Two Dimensional  
representation of a  
building layout as viewed  
from above.

Floor Plan

Vent

Window

Window



Window

Window

# PROJECT DESCRIPTION

- Defining and categorizing the design requirements of a building from an architectural view point
- Preparing the system structure (Class Diagram) at a higher level of abstraction
- Defining Validation Parameters
  - To allow the architect to check potential building designs against the specification
    - Quickly
    - Easily
    - In early phases of the design

# BUILDING MODELING - VIEW POINTS

- Architectural
  - Concerned with the hierarchical decomposition of spaces within blocks
  - During the early phases of the design, shapes are transformed into “architectural regions” (rooms)
  - Preliminary evaluation, of properties (like size, shape, orientation, adjacency) coupled with the assignment of properties to regions
- Structural
- Plumbing
- Electrical
- Security

# OPPORTUNITY FOR IMPROVEMENTS (O.F.I.) IN ARCHITECTURAL DESIGN

- Three type of constraints in the floor planning process
  - Topological (i.e. orientation, traffic/pathway, and location/adjacency concerns)
  - Dimensional (i.e. size and space concerns)
  - Functional (i.e. aesthetic concerns)
  - Geometric (i.e. shape)
- Difficult to reconcile and tedious to verify
- Result in design process that often leave a poor record of why certain design decisions or implementation choices have been made

# GOALS

- Front end development of a Tool
  - for both architects and their clients
  - Simple and compact
  - Sufficiently powerful to capture the wishes of the client and the architectural design constraints
  - Enable the clients to formally specify design requirements for a building

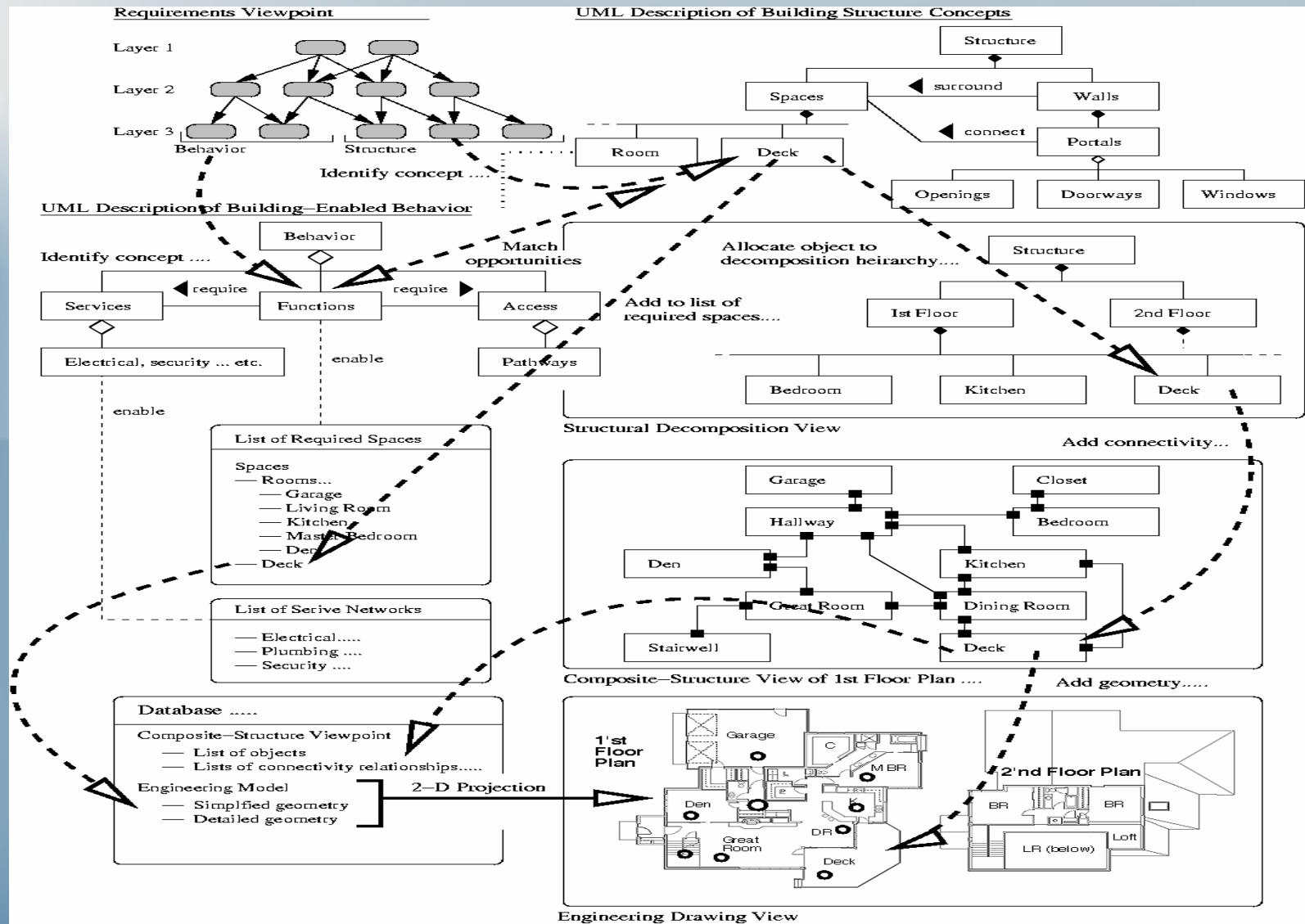


# GOALS — CONT'D

- Allow the architects to check potential building designs against the specifications
  - quickly and easily
  - during the early phases of the design &
  - for consistency
- provide meaningful feedback about any discrepancies
- To help architects and clients to come up with a floor plan that achieves high optimality in the desired functionality.



# GOALS – CONT'D



# BENEFITS

- Result in
  - Building design with fewer errors
  - With better compliance among client's goals and building specifications
  - Assisting carrying out the unavoidable low level tasks such as consistency checking, drafting, area calculations, book-keeping

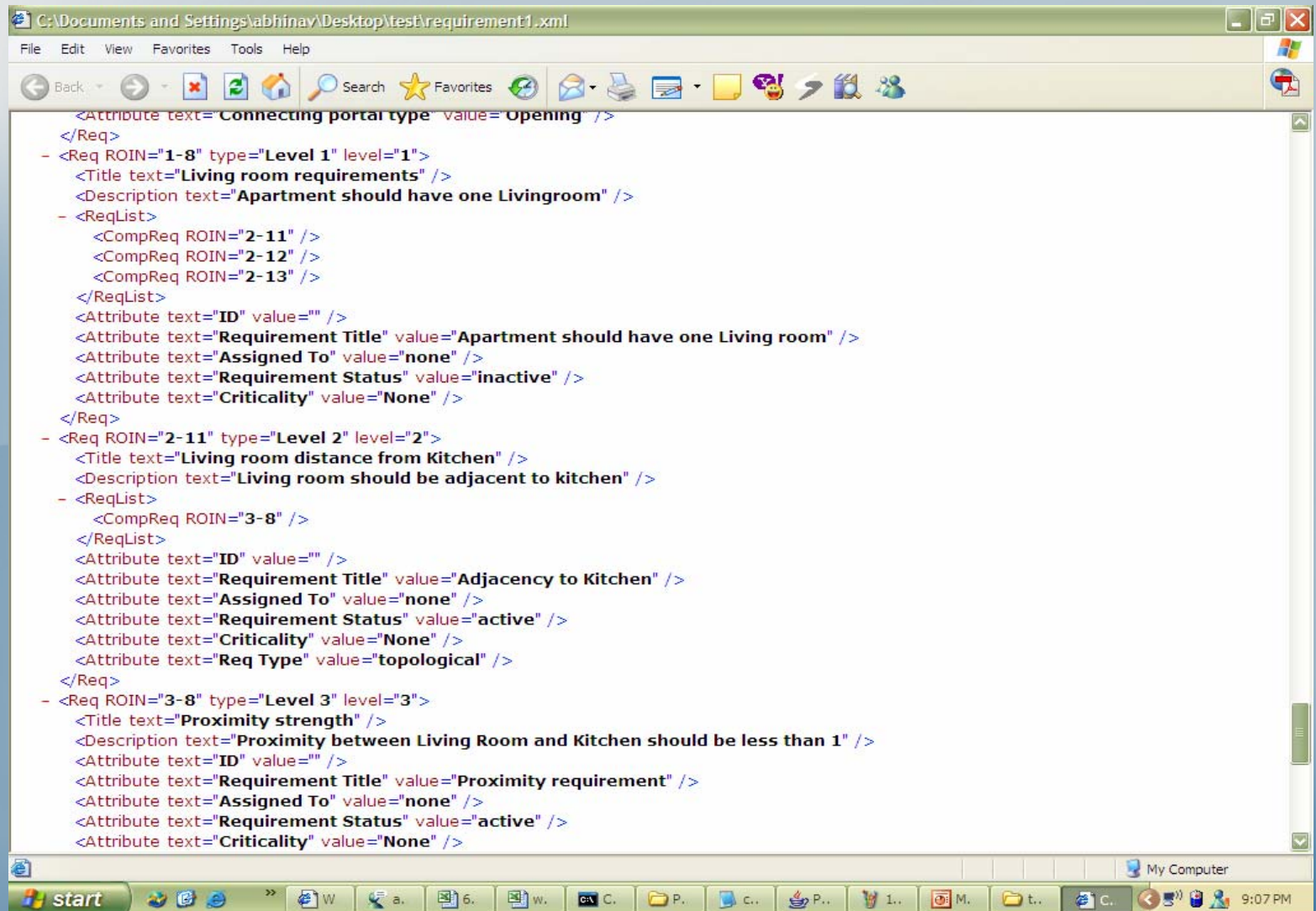
# BENEFITS — CONT'D

- Result in
  - Allowing the user to quickly describe relatively complex relationships between rooms in a building
    - Like in an academic building
      - All classrooms should be relatively close together
      - But visually and acoustically separated
      - Every office should be close to one print/copy facility
      - Secretarial offices should be distributed among and visible from the faculty offices....and so on

# REQUIREMENTS

- Apartment Level
  - An apartment should have one bedroom, one living room, one restroom and one kitchen
  - An apartment entrance should not be through bedroom
  - An apartment should have easy pathway towards exit in case of emergency
- Room Level
  - Size of bed room should be X Sqft.
  - Rest room should be close to bedroom
  - Rest room should be far from kitchen

# REQUIREMENTS





# REQUIREMENTS

Paladin Requirements Manager

File Graph View Help

Requirement Link Zoom 36

Properties

Common Other

ID

Requirement Title ximity requirement

Assigned To none

Requirement Status active

Criticality None

Req Type topological

distance less than 1 ft

Connecting Portal type Opening

Description xuld be less than 1

Level Level 3

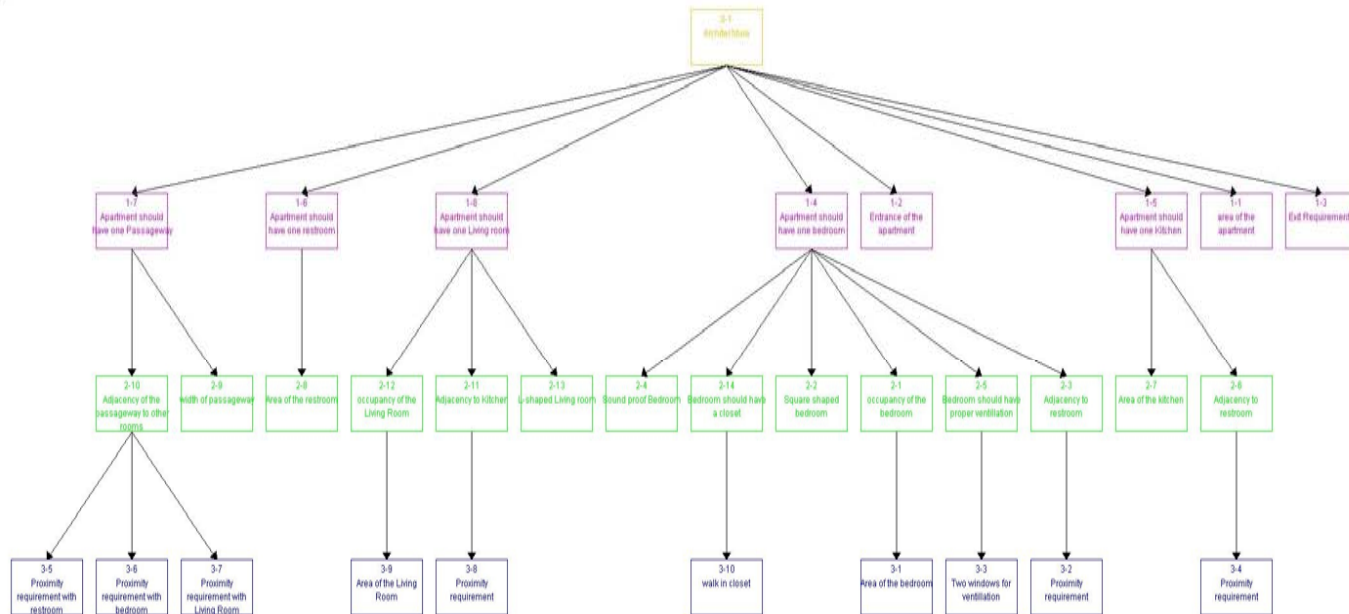
Level Type 3

requirement1.xml

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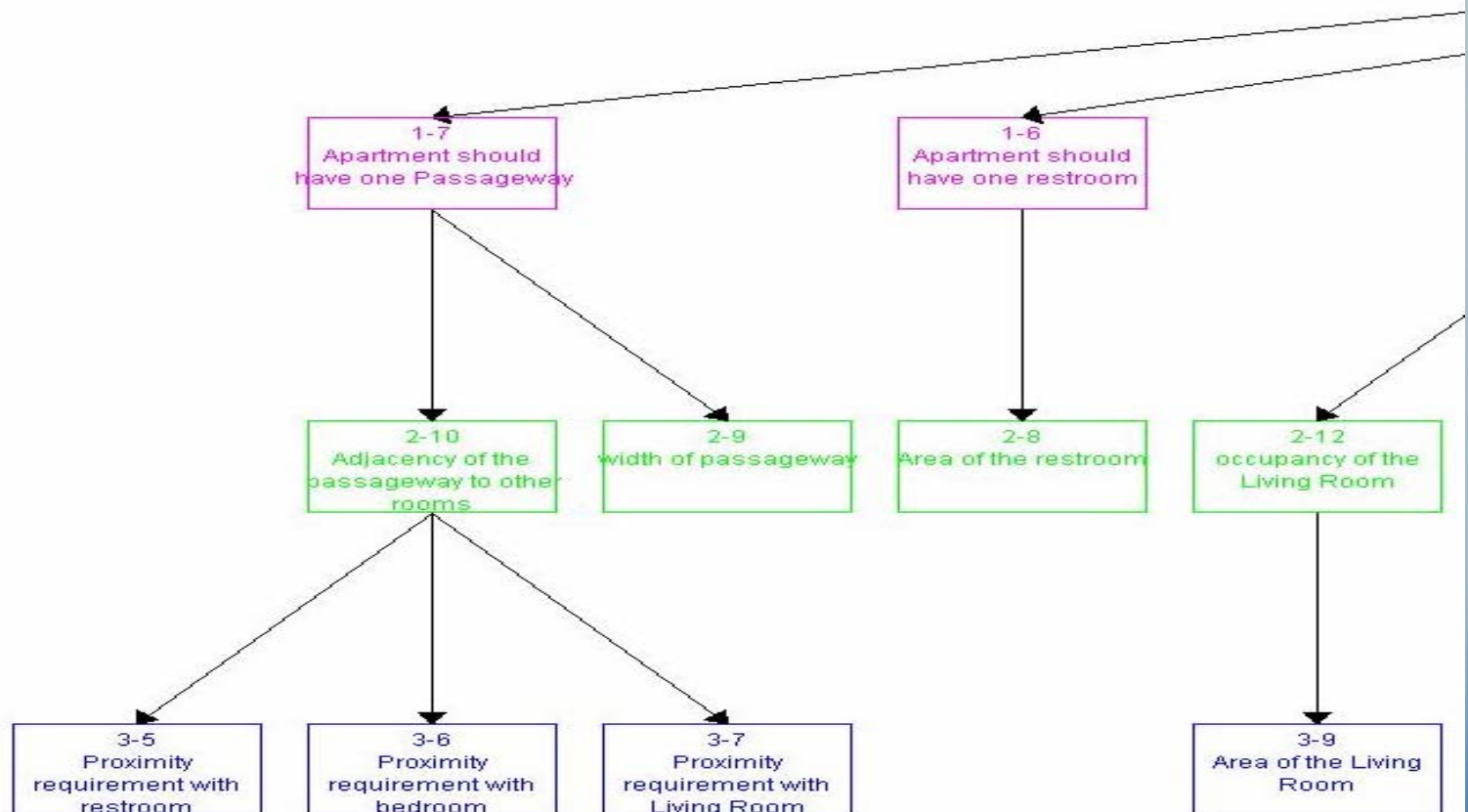
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# REQUIREMENTS

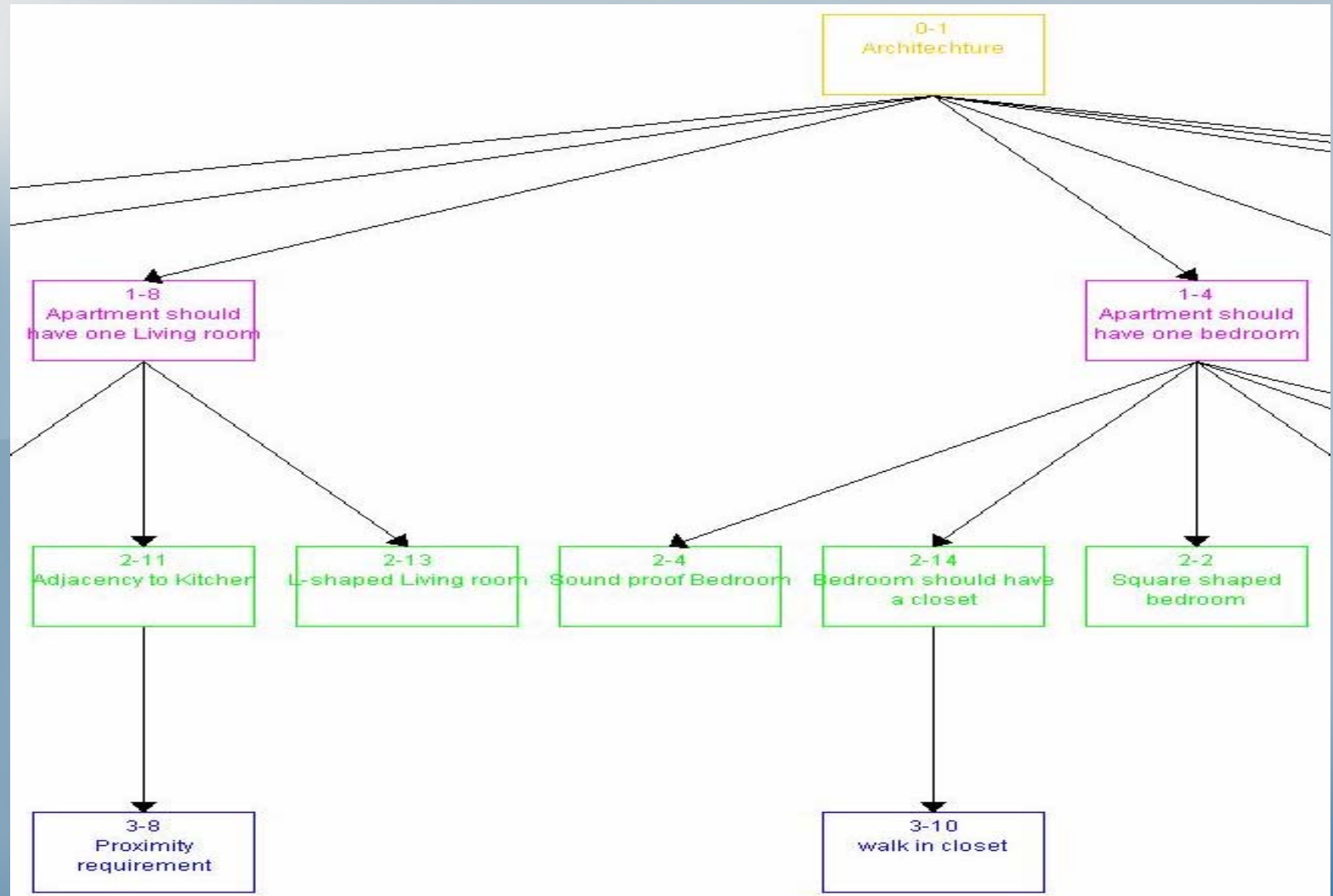




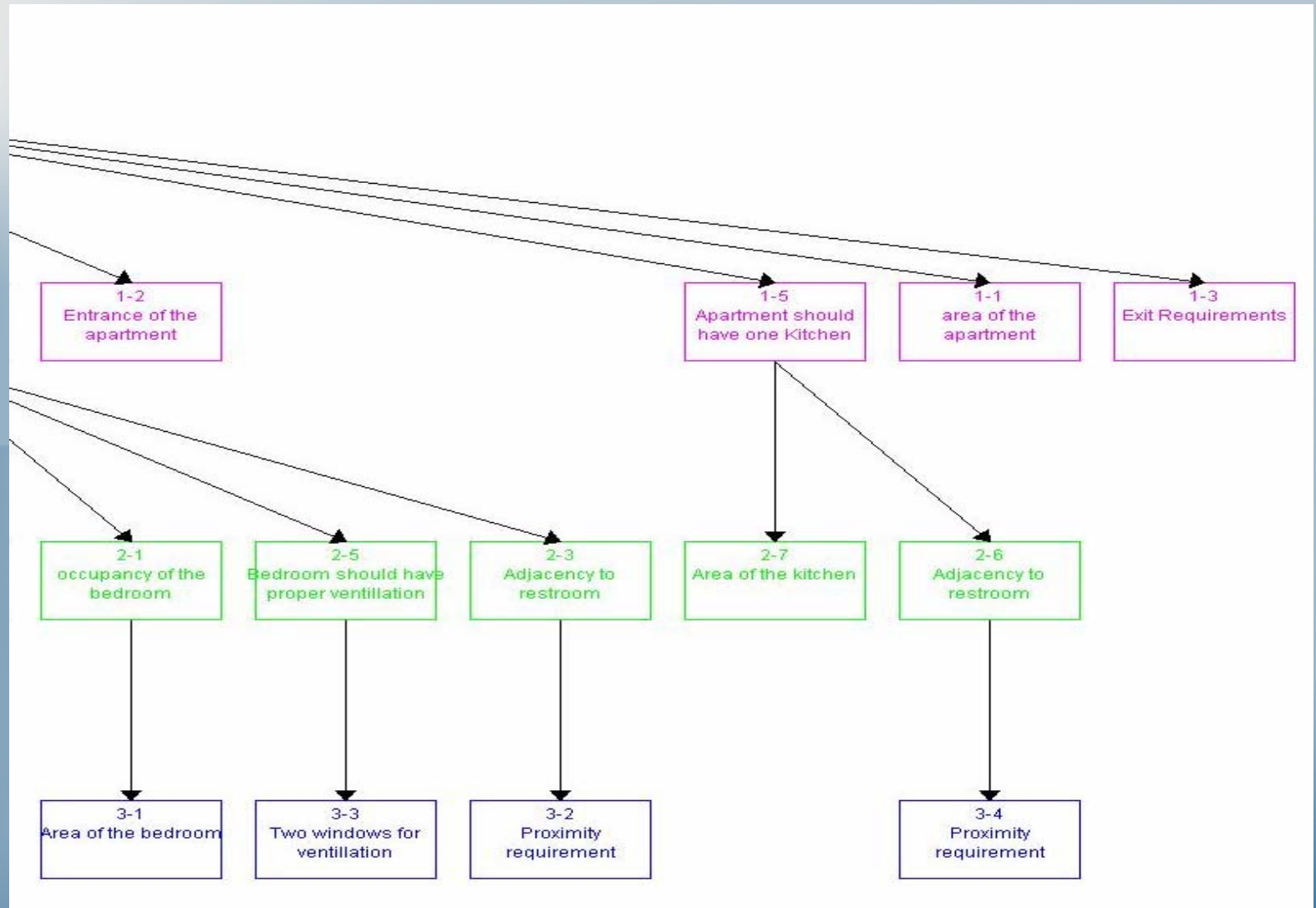
# REQUIREMENTS



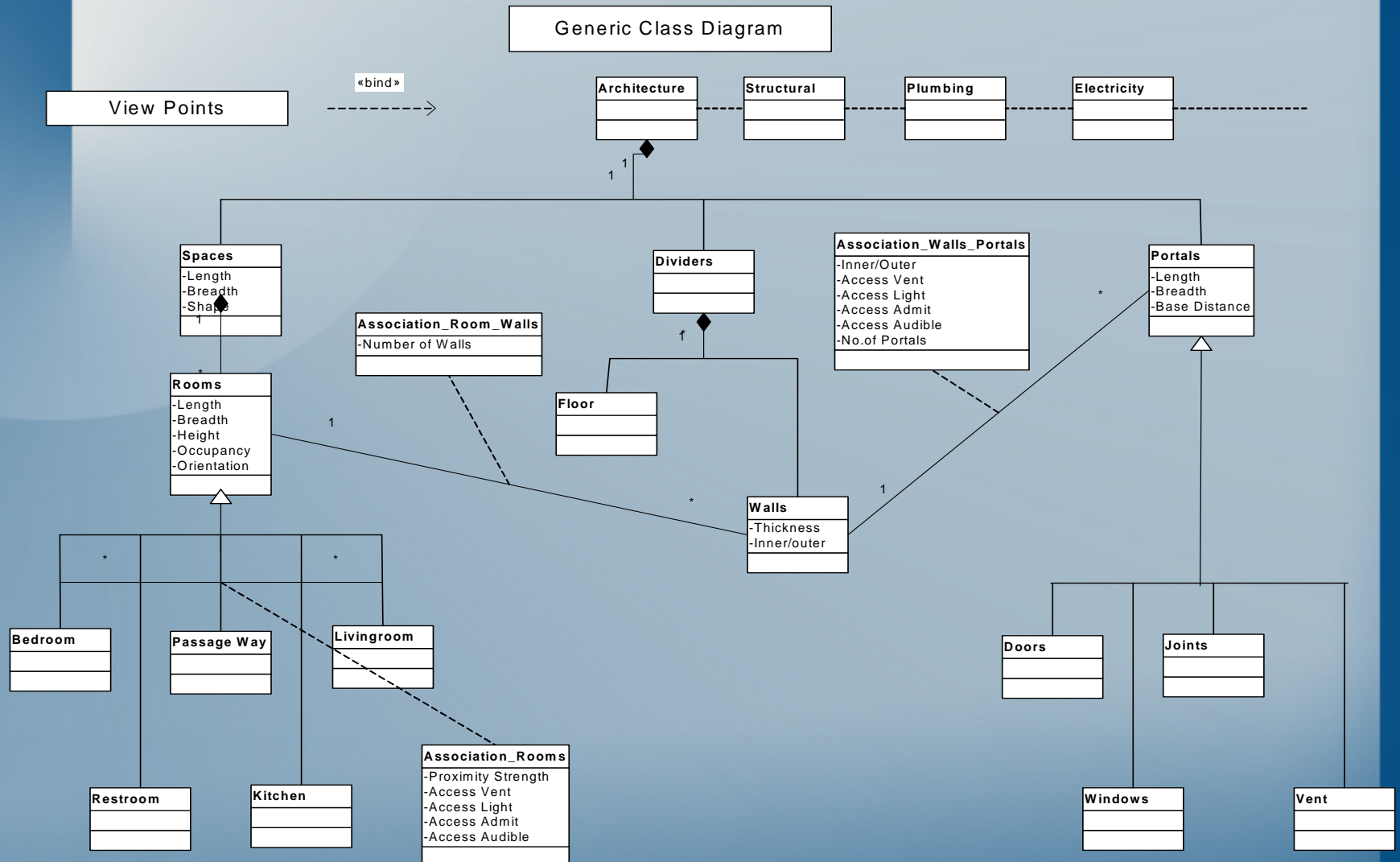
# REQUIREMENTS



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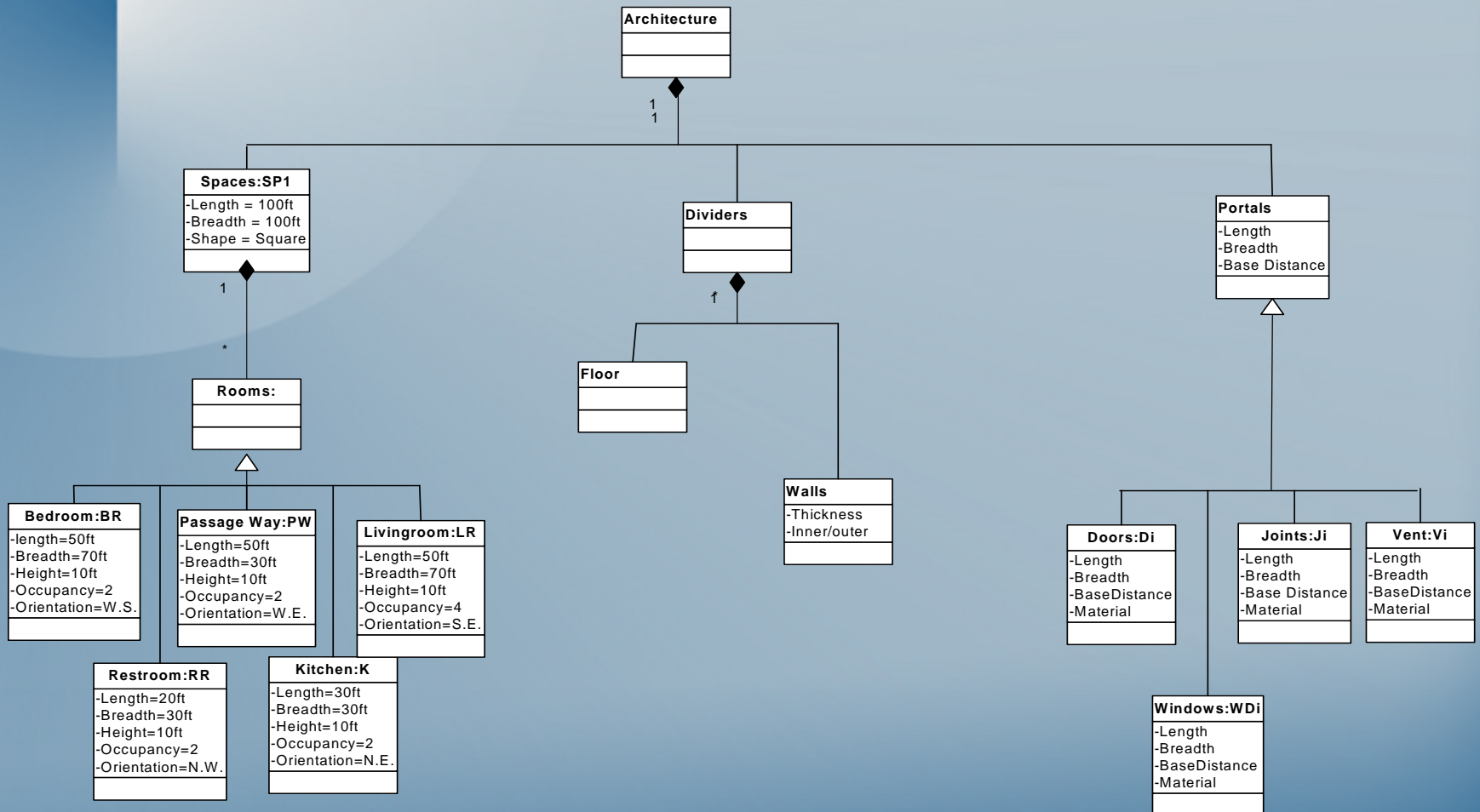


# GENERIC CLASS DIAGRAM



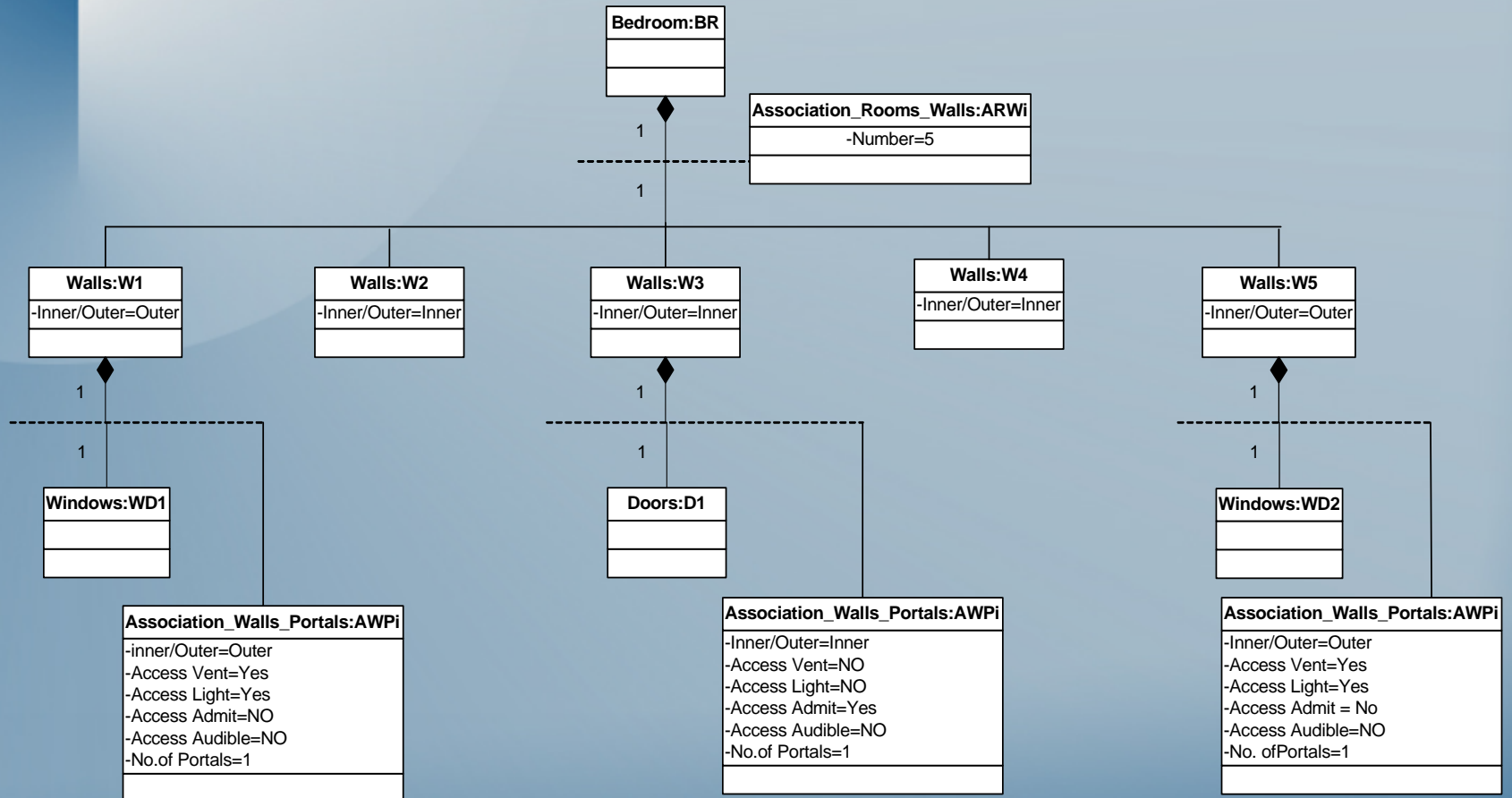
# CLASS DIAGRAM - FLOOR PLAN

Object Diagram Specific to Floor Plan



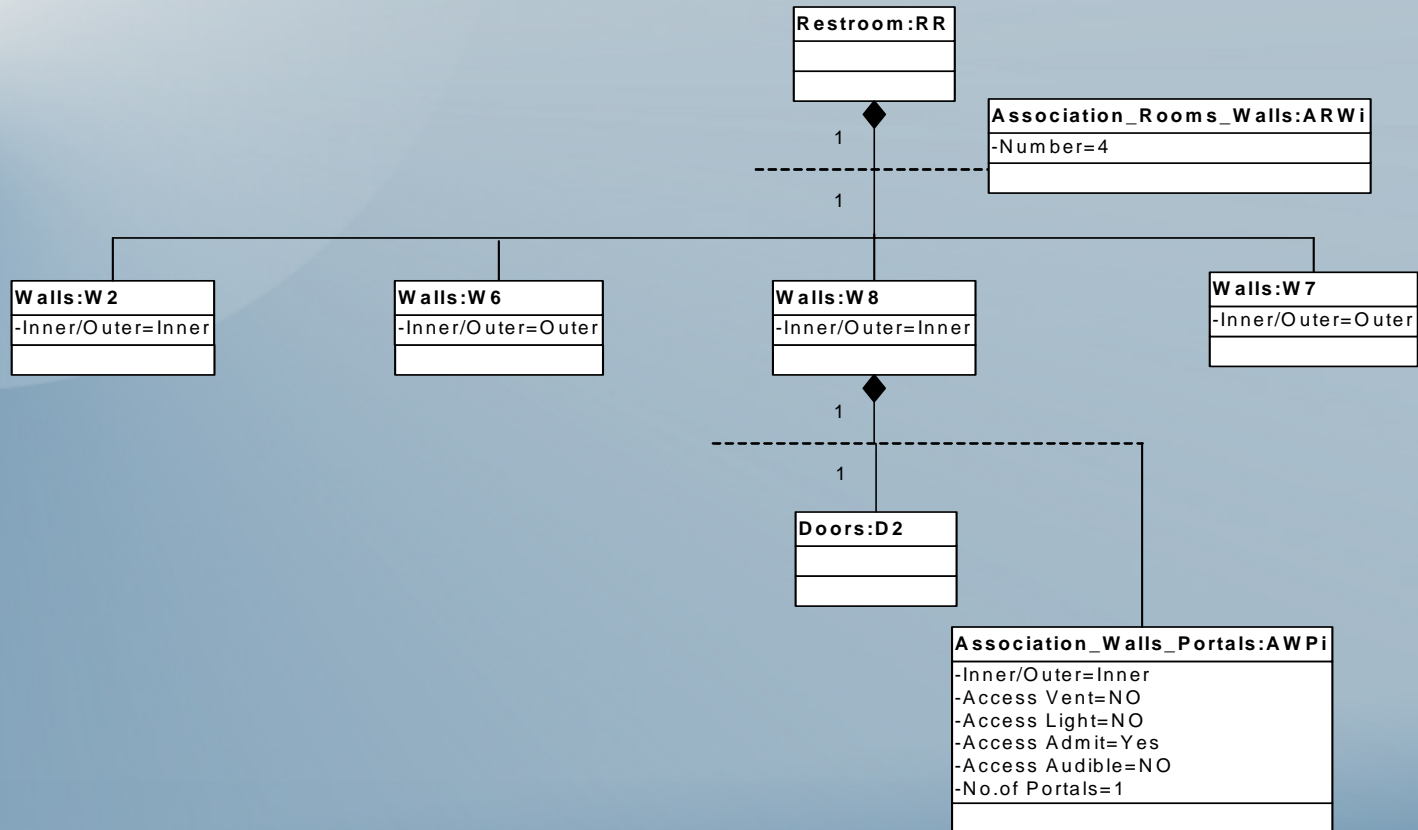
# OBJECT DIAGRAM - BEDROOM

Object Diagram Specific to Bedroom



# OBJECT DIAGRAM - RESTROOM

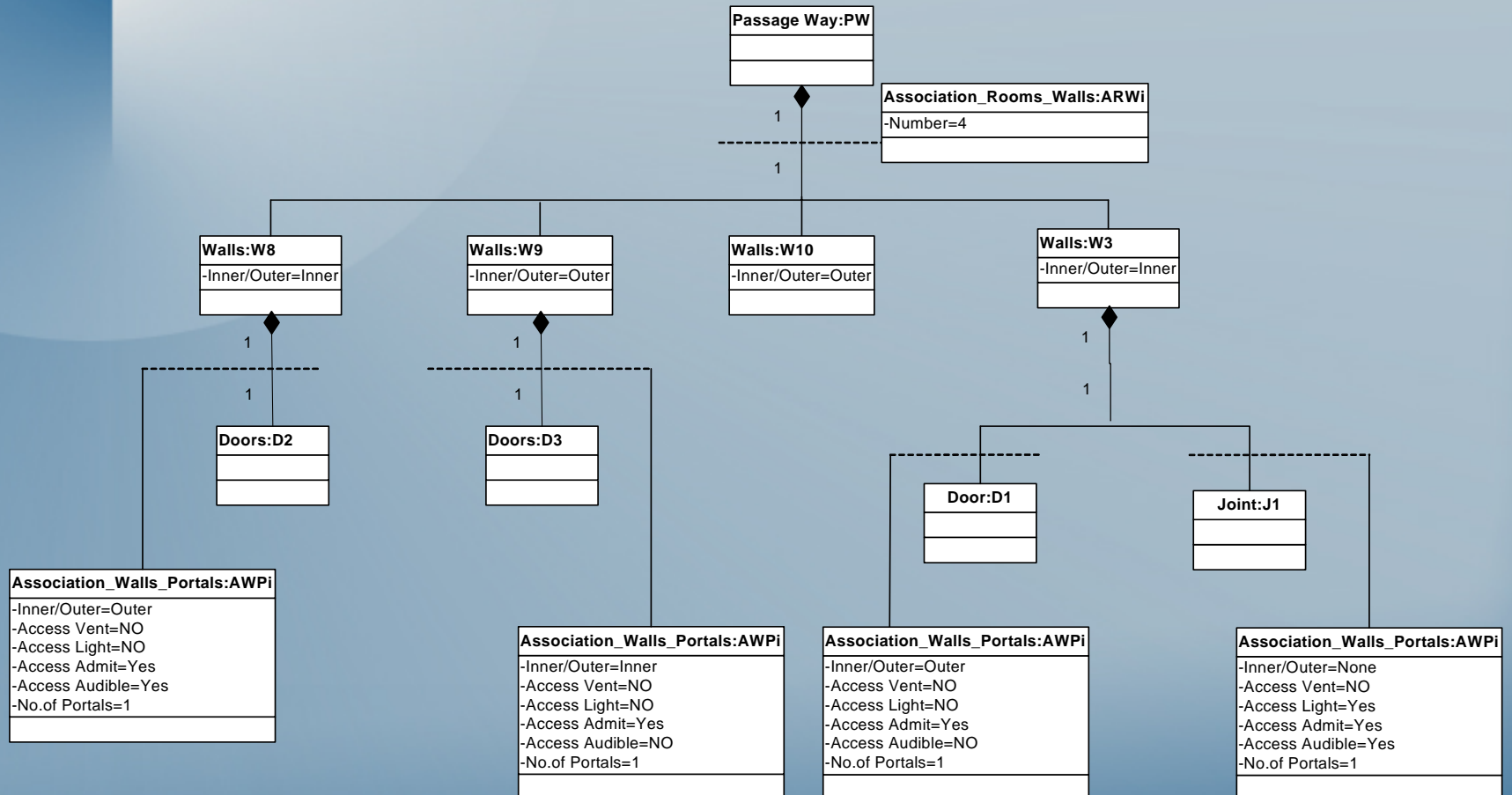
Object Diagram Specific to Rest Room



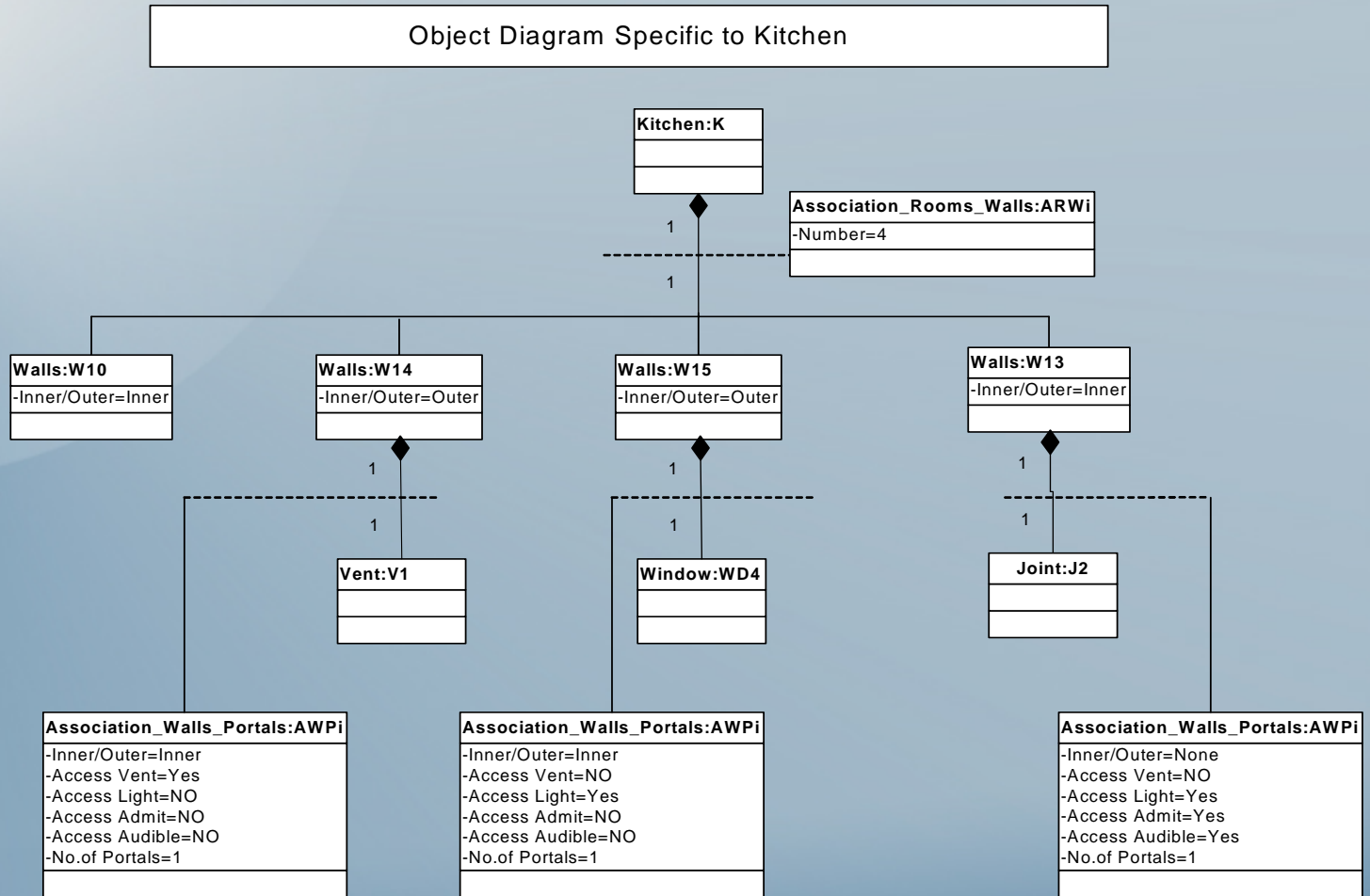


# OBJECT DIAGRAM — PASSAGE WAY

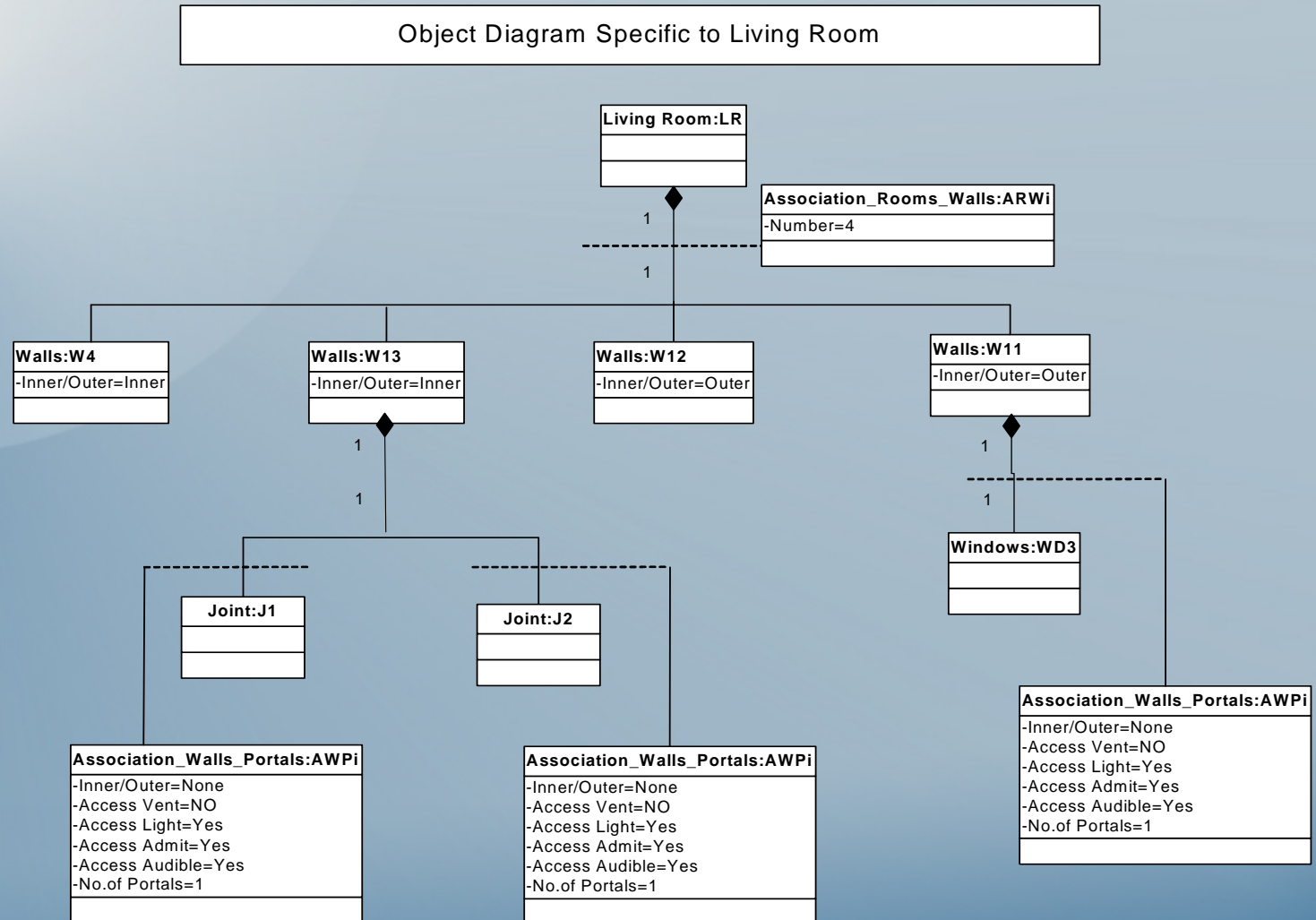
Object Diagram Specific to Passage Way



# OBJECT DIAGRAM - KITCHEN

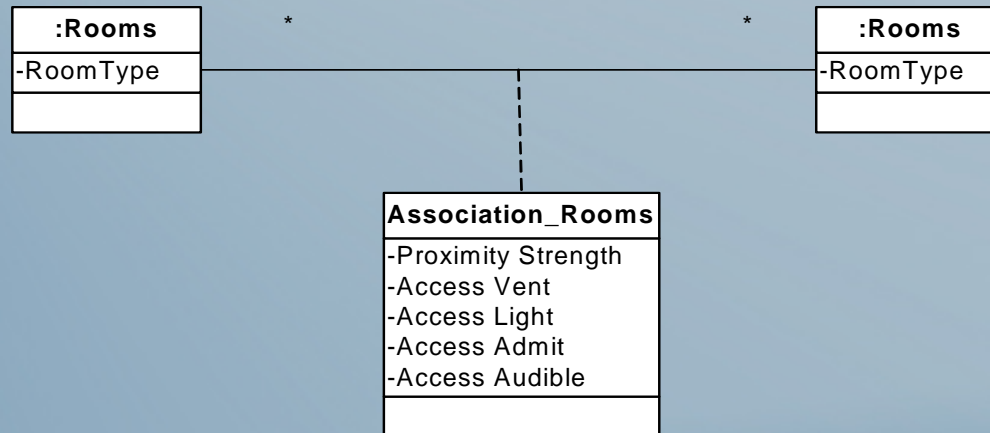


# OBJECT DIAGRAM — LIVING ROOM



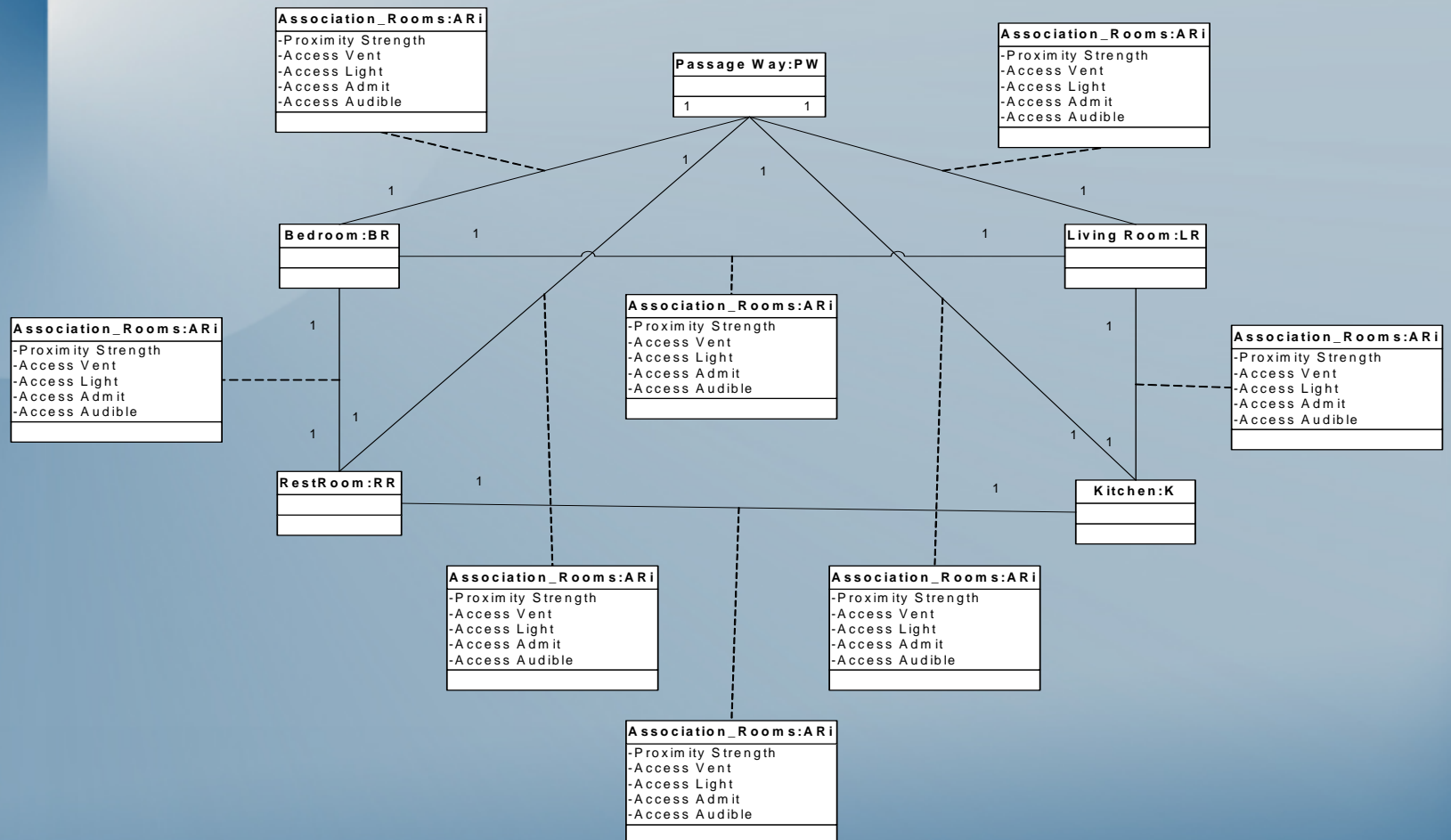
# GENERIC RELATION DIAGRAM

Generic Relation/Bubble Diagram



# RELATION DIAGRAM - ALL ROOMS

Relation/Bubble Diagram Between all Rooms



# CHALLENGING ASPECTS

- Abstract Concept
- Absence of explicit system behavior
- Figuring out the approach
- Iterations
- Concession and Agreement
- Integration of different view points

# CONCLUSION

- Defined methodology
- UML Diagrams as a basis for tool development for an architectural view point
- Known Validation Parameters



# FUTURE WORK

- Defining methodology for other view points
- Integration of different view points
- Development of tools that allow
  - Formal basis for describing and reasoning about high level system architectural connection
  - Synthesis and checking of building architectures
  - Interact with other engineering disciplines
  - Vertical Integration of topological and geometric information
  - Promote single representation
- End to End development from requirements to UML representations and to engineering drawings

# SOFTWARE PACKAGES USED

- PaladinRM
- MS Visio
- MS Office

# REFERENCES

- Papers
  - ENPM 642 Class Notes by Prof. Mark Austin
  - Interchange Format for Symbolic Building Design by Laura Downs, University of California, Berkeley
  - Graph-Based Visualization of System Requirements Organized for Team-Based Design by Mark Austin, Natalya Kositsyna, and Vimal Mayank
  - Representation and Visualization of Engineering Requirements attached to Multidisciplinary Engineering Models and Drawings by Mark Austin and Natasha Shmunis
  - IFC 2x Edition 2 Model Implementation Guide by Thomas Liebich, Version 1.7
  - Modeling multiple views of design objects in a collaborative CAD environment by M A Rosenman and J S Gero

Thank You!