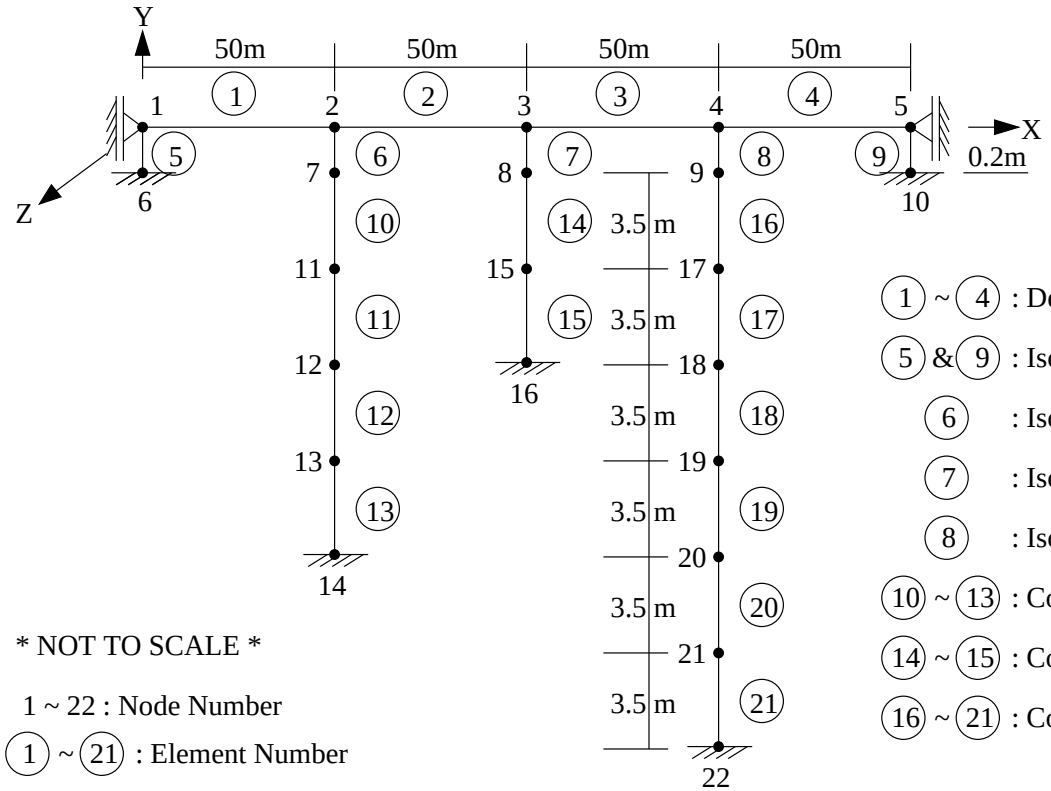

1 ~ 4 : Deck Attribute; `FRAME_3D`

5 & 9 : Isolator Attribute 1; `FIBER_3D`

6 : Isolaotr Attribute 2; `FIBER_3D`

7 : Isolator Attribute 3; `FIBER_3D`

8 : Isolator Attribute 4; `FIBER_3D`

10 ~ 13 : Column Attribute 2; `FRAME_3D`

14 ~ 15 : Column Attribute 3; `FRAME_3D`

16 ~ 21 : Column Attribute 4; `FRAME_3D`